

SRS Youth Orchestra (SRSYO) Rehearsal Parent Job Description

Rehearsal parents play a very important role in the success of our youth ensembles, assisting with logistical and administrative tasks for the Orchestra Manager to help keep the focus on the music, the ensemble, the conductor, and pedagogy.

We aim to have two rehearsal parents at each rehearsal, and for every family provide a rehearsal parent at least once in the season. Although the position is called “parent”, it can be any mature family member – a guardian, grandparent, aunt, uncle, older sibling, etc. Some of the tasks do require moderate lifting/moving actions, so please let the OM know in advance if this kind of physical activity is problematic for you.

While the schedule below offers a reasonably complete summary of the tasks involved in a normal rehearsal day, other tasks are likely to arise including music collecting and sorting, helping to direct mid-season auditions, paperwork, etc.

Thursday normal rehearsals: arrive 5:30pm, done by 9:15pm

Location: Sonoma Country Day School, 4400 Day School Pl, Santa Rosa, CA 95403

5:30pm arrival

- Assist Orchestra Manager with chair and stand setup
- Distribute materials to music stands as needed (flyers, handouts, new music)

6:10pm

- After OM takes roll, phone unexcused absentees from attendance list (split list between rehearsal parents). You are only asked to call and inquire about the absence.
- Assist Orchestra Manager and Conductor as needed

Other duties include

- During chamber music rehearsal, one parent will attend to any students who are practicing on their own outside the rehearsal hall and be ready to assist the students in whatever way is needed.
- The other parent will remain in the rehearsal hall, ready to assist the conductor or ensemble in whatever way is needed.

9:00pm end of rehearsal

- Assist with breakdown
 - Stack chairs on chair racks
 - Stack music stands until stand racks are full
 - Make sure all percussion is packed away and properly covered

9:15pm Complete